

Parallelization with MPI

Beginner

28-29 April 2025
ONLINE



MPI

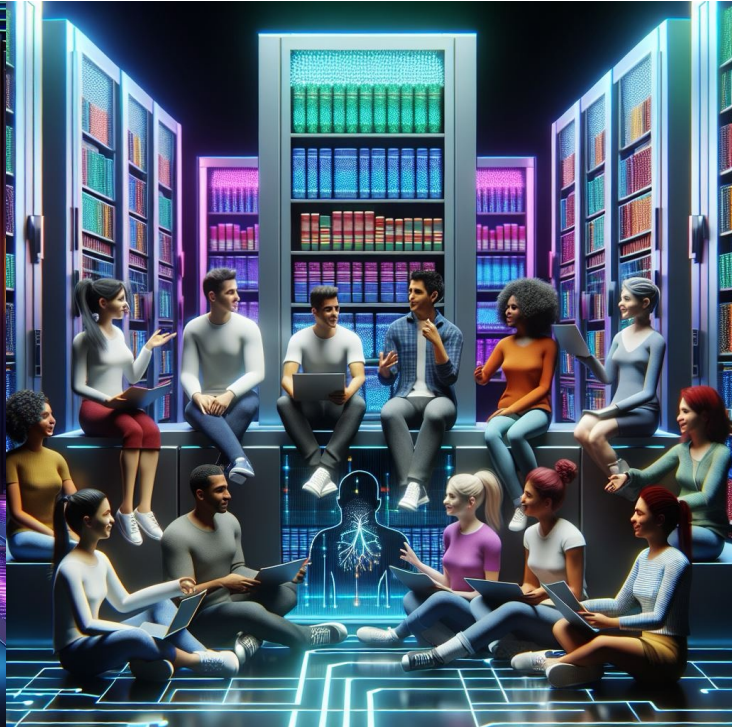
Message Passing Interface

One of the most iconic tools in HPC.

No matter if it's large-scale HPC simulations or training large AI models, the backbone that makes this possible is MPI or one of its derivatives.



MPI – communication is key



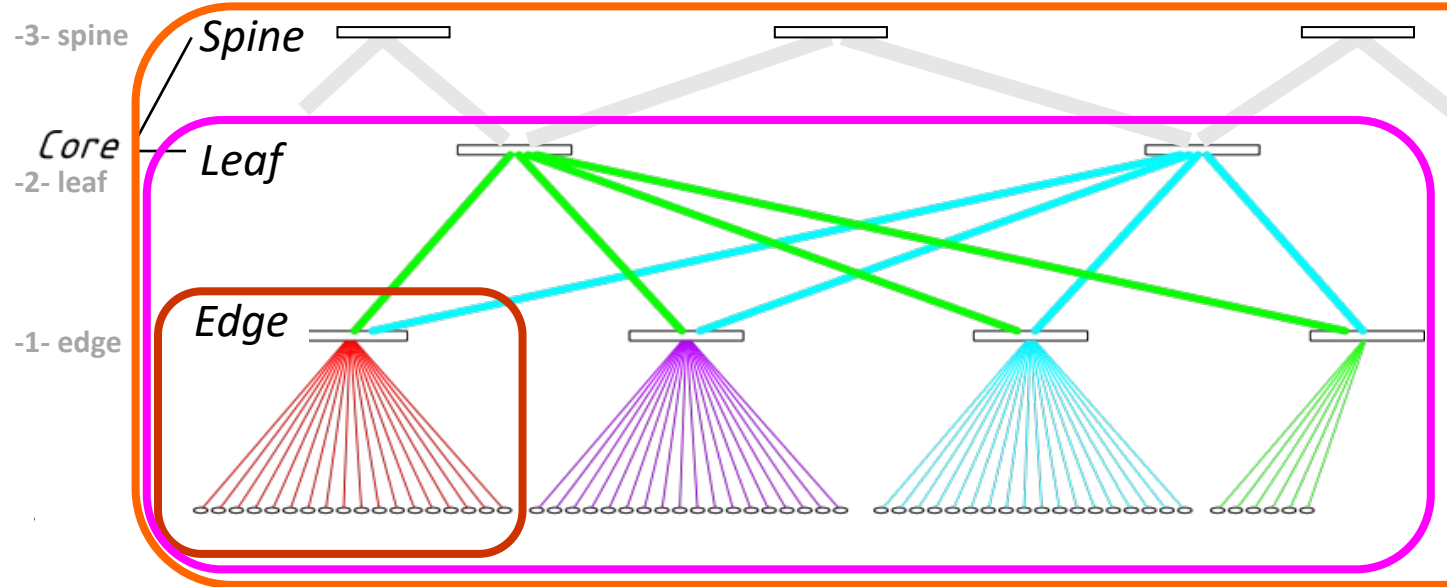
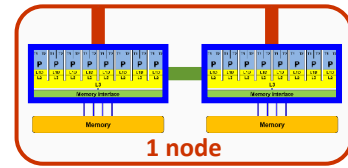
VSC-3 ping pong benchmark

to be shown

after exercises & homework

of “messages and point-to-point communication”

VSC-3 – fat-tree interconnect

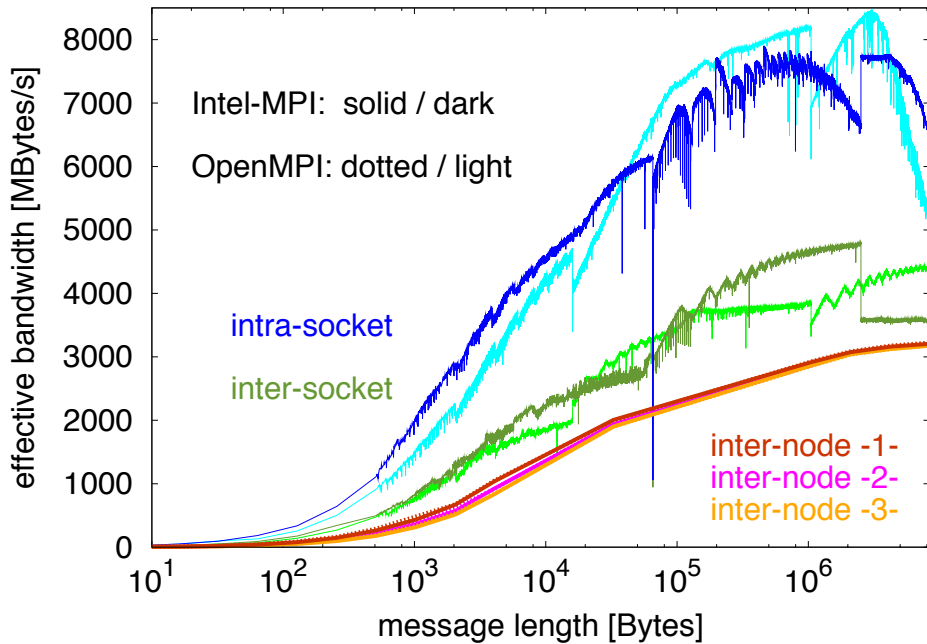


VSC-3 ping pong benchmark – latency

Latency [μs]	MPI_Send(...)		MPI_Ssend(...)	
	OpenMPI	Intel-MPI		OpenMPI
	C~Fortran	C <	Fortran	C~<F.
intra-socket	0.3	0.3	0.3	1.2
inter-socket	0.6	0.7	0.7	1.7
IB -1- edge	1.2	1.4	1.5	2.0
IB -2- leaf	1.6	1.8	1.9	2.5
IB -3- spine	2.1	2.3	2.4	3.0
				14.0
				15.0
				18.0

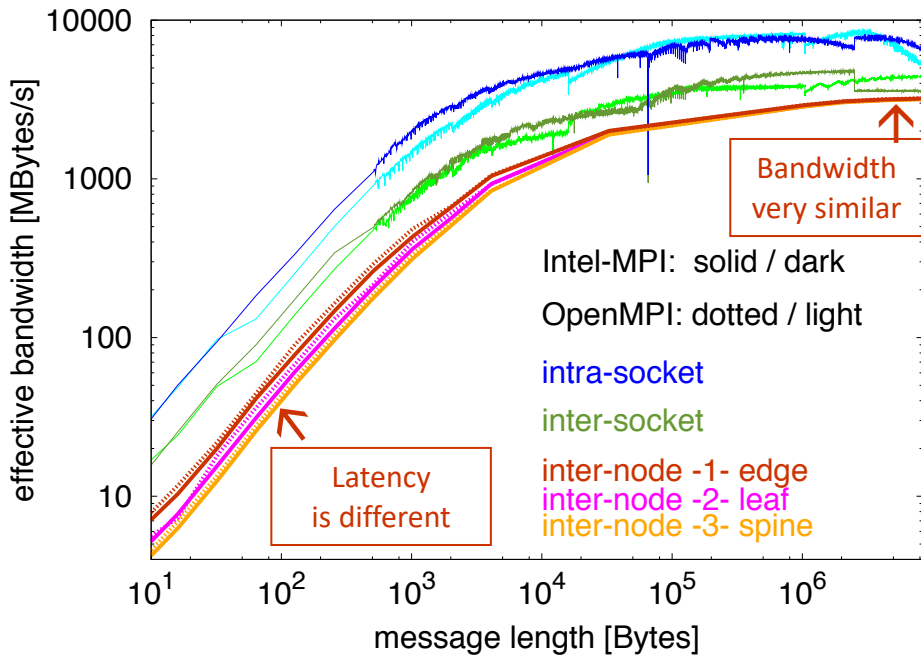
ping pong benchmark – bandwidth

VSC-3



ping pong benchmark – bandwidth

VSC-3



Optimizing MPI communication

a real-world example

to be shown

after exercises

of “collective communication”

WRONG (ORIG) version – a real world example

s_p_e:

loop over irank except self:

MPI_ISEND(snd_buf ... irank ...)

MPI_BARRIER(...)

loop over irank except self:

MPI_RECV(rcv_buf ... irank ...)

MPI_BARRIER(...)

DO SOME WORK (snd_buf is not used = okay)

MPI_BARRIER(...)

problem size	6x6		8x8	
timing	1_s_p_e	total	1_s_p_e	total
WRONG (ORIG)	1500 s	14 h	21000 s	90 h

REMOVE BARRIER – a real world example

s_p_e:

loop over irank except self:

MPI_ISEND(snd_buf ... irank ...)

~~MPI_BARRIER(...)~~

loop over irank except self:

MPI_RECV(rcv_buf ... irank ...)

~~MPI_BARRIER(...)~~

DO SOME WORK (snd_buf is not used = okay)

~~MPI_BARRIER(...)~~

problem size	6x6		8x8	
timing	1_s_p_e	total	1_s_p_e	total
WRONG (ORIG)	1500 s	14 h	21000 s	90 h
REMOVE BARRIER	960 s	12 h	3500 s	32 h

**NEVER use MPI_BARRIER
in production code !!!!!**

CORRECT NB comm. – a real world example

s_p_e:

ASYNCHRONOUS :: snd_buf

loop over irank except self:

MPI_ISEND(snd_buf ... irank ...)

loop over irank except self:

MPI_RECV(rcv_buf ... irank ...)

MPI_WAIT(...)

if (.NOT. MPI_ASYNC_PROT...

DO SOME WORK (snd_buf is not used = okay)

problem size	6x6		8x8	
timing	1_s_p_e	total	1_s_p_e	total
WRONG (ORIG)	1500 s	14 h	21000 s	90 h
REMOVE BARRIER	960 s	12 h	3500 s	32 h
CORRECT NB comm.	425 s	10 h	960 s	18 h

BCAST version

– a real world example

s_p_e:

~~ASYNCHRONOUS :: snd_buf~~

~~loop over irank except self:~~

~~MPI_ISEND(snd_buf ... irank ...)~~

loop over irank except self:

rcv_buf = snd_buf

MPI_BCAST(rcv_buf ... irank ...)

DO SOME WORK (snd_buf is not used = okay)

problem size	6x6		8x8	
timing	1_s_p_e	total	1_s_p_e	total
WRONG (ORIG)	1500 s	14 h	21000 s	90 h
REMOVE BARRIER	960 s	12 h	3500 s	32 h
CORRECT NB comm.	425 s	10 h	960 s	18 h
BCAST	420 s	10 h	1025 s	20 h