Introduction to Deep Learning

A course by EuroCC Austria

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Deep Learning is a subset of Machine Learning

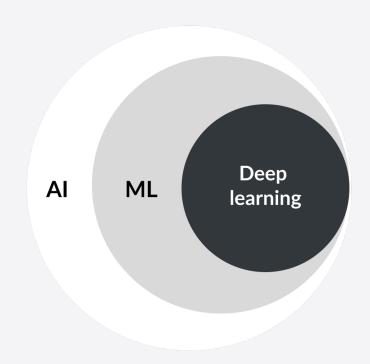
"Deep" does not mean a deeper understanding of the problem at hand. "Deep" stands for many successive layers of abstract representation

Representations are learned via models called artificial neural networks

Term "neural network" stems from neural biology. Models were inspired by our understanding of the brain

First coined in the 1940





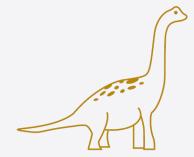


Deep Learning is a multi-stage information distillation process. Information goes through successive filters and gets more and more purified

Learning happens by exposure to examples i.e. mapping inputs to targets



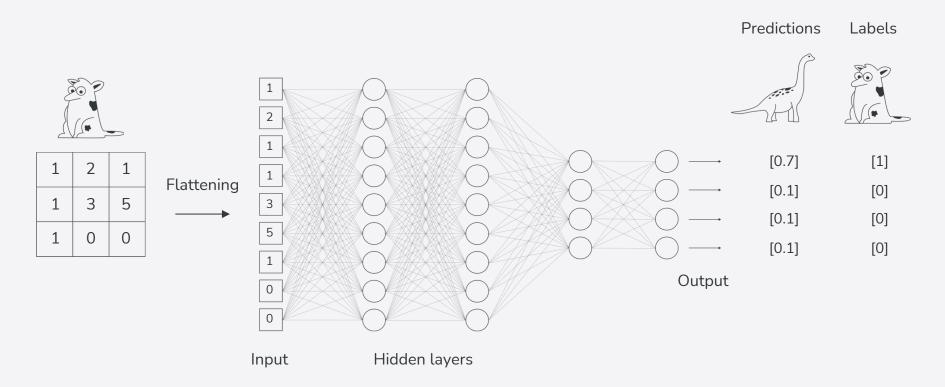
This is a dog



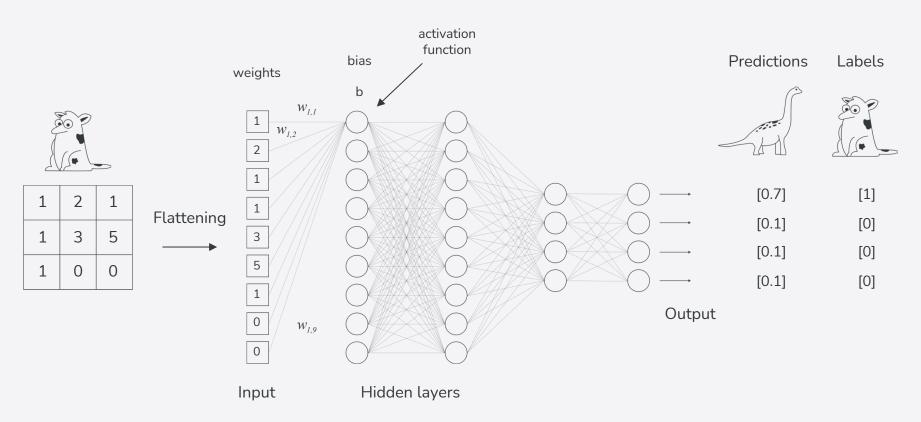
This is (most likely) not a dog



From Input to Output





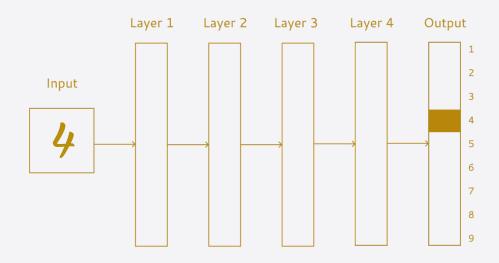




1	2	1							[0.7]	[1]
1	3 5	5							[0.1]	[0]
1	3	5							[0.1]	[0]
1	0	0							[0.1]	[0]
			•							

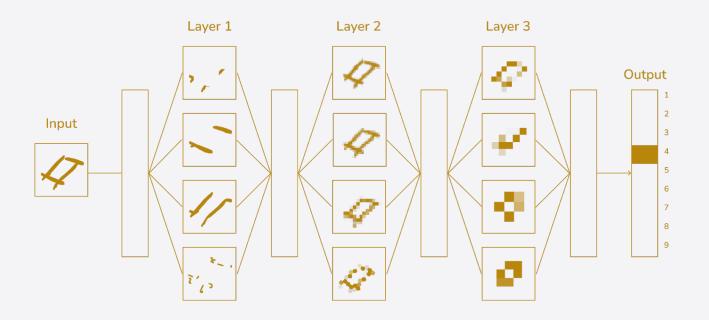






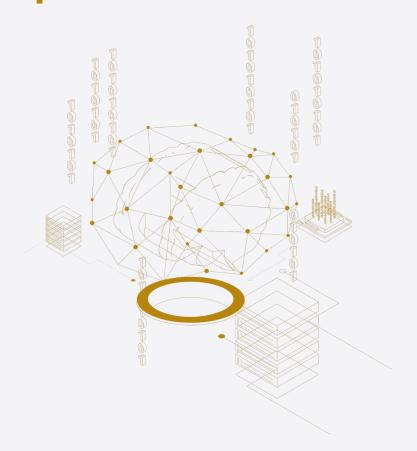








Weights & Bias





Numerical representation of input needs to be "nudged" the right way to result in desired output

What a layer does to its input data is stored in its weights

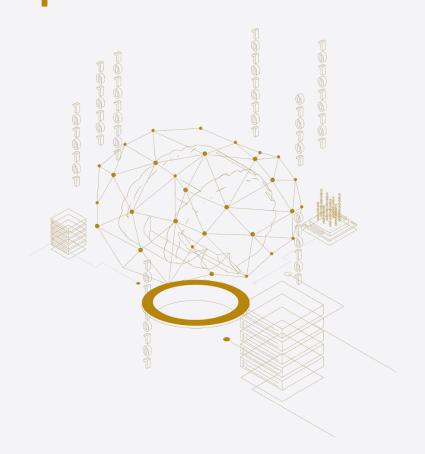
Weights are also called parameters of a model

Learning means finding the best set of weights for each layer, so that the input is correctly mapped to the corresponding labels

Bias term is added to each data transformation

Bias term is not always needed

Hyperparameters





The actual parameters of the model are the weights & biases

Hyperparameters are set by the programmer to influence the learning outcome

They include:

Batch size
Activation function
Optimizer
Learning rate
Epochs

Activation functions

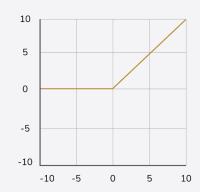


Linear

$$\hat{y} = wx + b$$

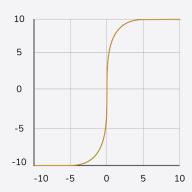
ReLu

$$\hat{y} = egin{cases} wx + b \ if \ wx + b > 0 \ 0 \ otherwise \end{cases}$$

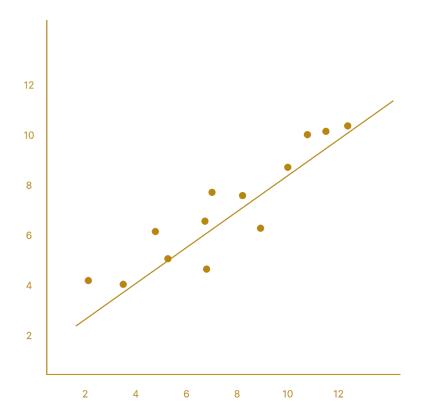


Sigmoid

$$\hat{y}=rac{1}{1+e^{-(wx+b)}}$$







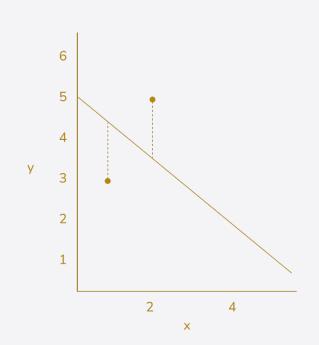
$$MSE = \frac{1}{m} \sum_{i=1}^{m} (\theta^{T} x^{(i)} - y^{(i)})^{2}$$

Loss function is some form of averaged difference between the predictions and the true values (e.g. mean squared error)





ŷ	err ²		
4	1		
3	4		
MSE=	2.5		
RMSE=	1.6		



$$extit{MSE} = rac{1}{n} \sum
olimits_{i = 1}^{n} (y_i - \hat{y_i})^2$$

$$\mathit{RMSE} = \sqrt{rac{1}{n}\sum_{i\,=\,1}^{n} ig(y_i\,-\,\hat{y_i}ig)^2}$$

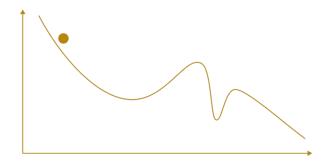
(Root) Mean Square Error



Iterative process in small steps (learning rate) in the direction of the negative gradient

Goal: Find global minimum of loss function



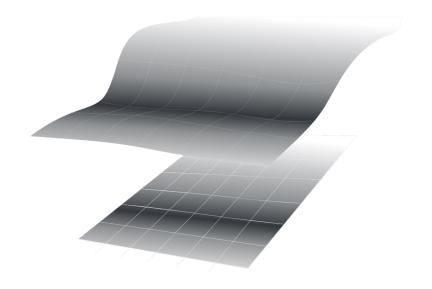


$$\nabla MSE(\theta) = \begin{pmatrix} \frac{\partial}{\partial \theta_0} \\ \frac{\partial}{\partial \theta_1} \\ \vdots \\ \frac{\partial}{\partial \theta_n} \end{pmatrix} MSE(\theta)$$

$$\theta^{(next \, step)} = \theta - \lambda \nabla_{\theta} MSE(\theta)$$

Gradient Descent









Optimisers

There are many optimizers out there, but the most common ones are:

Stochastic Gradient Descent

Adam

RMSprop

They all use some form of gradient descent. In addition, some use the adaptive learning rates and momentum

Choosing the right optimizer is very much a trial and error decision

It is advisable to use the default settings of an optimizer (to start with)





Gradient

Which direction loss decreases the most

λ:The learning rate

How far to travel

Epoch

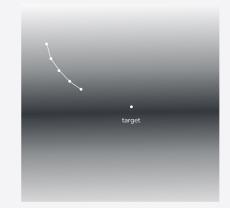
A model update with full dataset

Batch

A sample of the full dataset

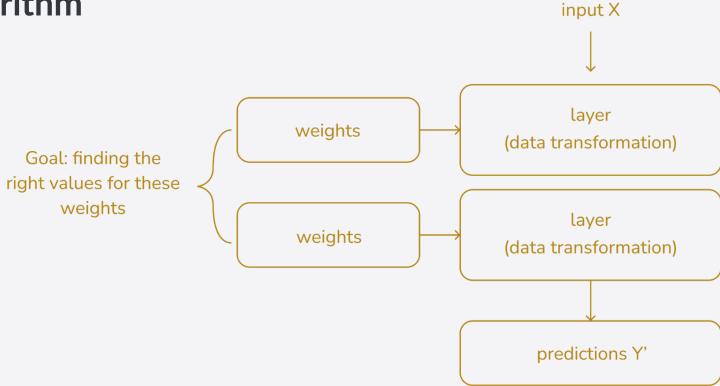
Step

An update to the weight parameters



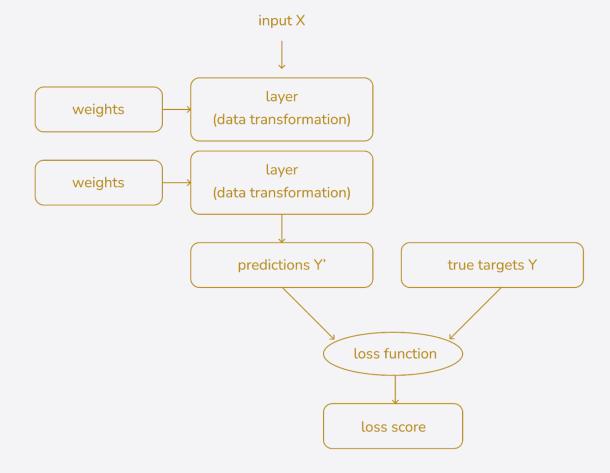
Training algorithm



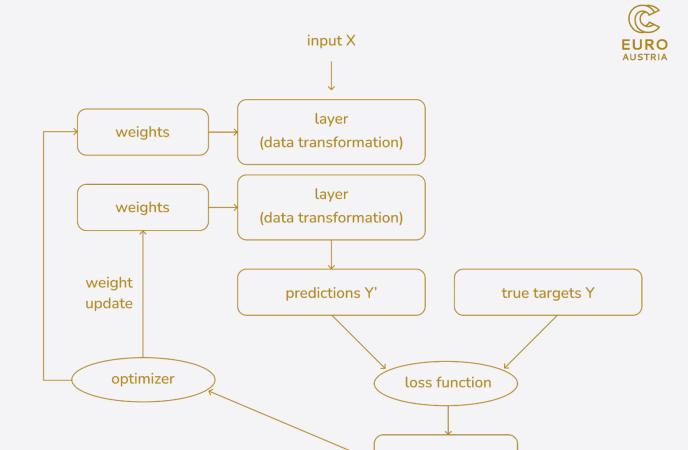


Training algorithm





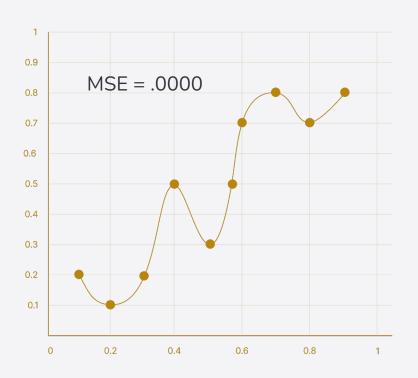
Training algorithm

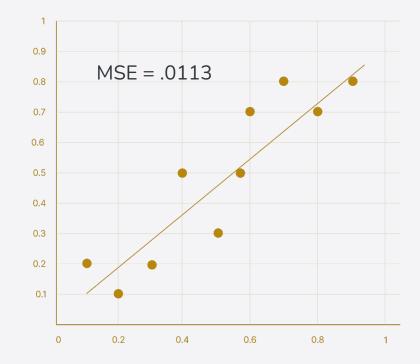


loss score



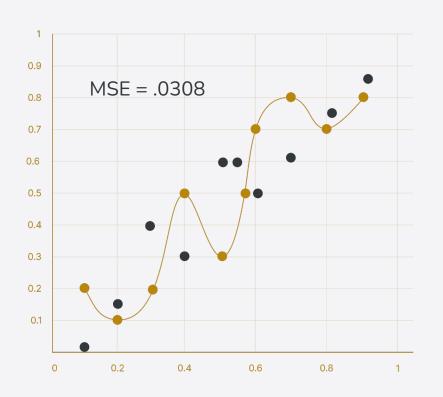
Which trendline is better?

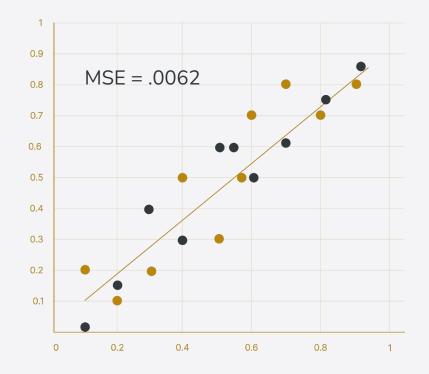






Which trendline is better?





Training data

Core dataset for the model to learn on

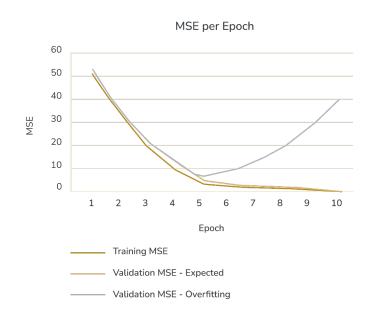
Validation data

New data for model to see if it truly understands

Test data

When model performs well on training data, but not the validation data (evidence of memorization)

Ideally, the accuracy and loss should be similar between both datasets



THANK YOU





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STAY IN TOUCH











